Agenda TW-007 Optimizing structured playtime for normal development

CONTENT OF THE COURSE

1. What is normal development?
2. How do you structure playtime and maximise resources to support motor development?
3. How to design early intervention programmes?

PHASE / AGE GROUP APPLICABLE

1. Early Detection
2. Age group 2-7
3. Grade R, ECD and Foundation Phase

OUTCOMES OF THE COURSE

1. The educator will have knowledge about motor abilities
2. The educator will be able to utilize the environment to develop good movement skills, and spatial awareness.
3. Educator will have knowledge of basic guidelines for designing early intervention strategies.

TEACHING AND LEARNING PROCESSES

1. Power Point Presentation is displayed and handed out during the workshop.
2. Share experiences related to the subject material
3. Practical implementation of strategies in the classroom
4. Demonstration with educational support material how learners can be supported

YOUR ADVANTAGES

(a) Alignment with identified system needs
   • Educators will have the capacity to structure and optimize playtime for normal development

(b) Strengthening subject / field competence
   • Educators will be competent in giving support to learners during play to enhance learner development, making them more competent – IMPROVING COMPETENCE

(c) Promoting teachers’ professional commitment and responsibility
   • Educators will gain insight into their role in optimizing and structuring playtime, thereby strengthening their professional commitment.

(d) Promoting system transformation
   • In line with the policy of Inclusive education this training provides educators with the knowledge to support previously marginalised learners – TRANSFORMATION TO INCLUSIVE EDUCATION